

May Behdjat

3D Animator

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San Jose, California

408.504.9046

maybehdjat@gmail.com

maybehdjat.com

Skills

- Autodesk Maya
 - Toon Boom Harmony
 - Adobe Suite
 - Photoshop, Illustrator, InDesign, Animate, Premiere Pro, After Effects
 - G-Suites
 - Gmail, Drive, Docs, Sheets, Slides, Forms
 - Microsoft
 - Word, Excel, PowerPoint
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Experience

Nai Nai / 3D Animation Supervisor, Core Team Member

August 2020 - May 2021

Critiqued and animated 3D shots for a short film. Assisted with various needs of the project: business card design and production research, design of the end credits section using After Effects, and assisted with various English writing needs.

48 Hour Animation Jam 3 - Tea Time Animation / 3D Animator

March 2020

Competed in a 48 hour game cycle animation challenge in a team of four. Animated an attack cycle and researched references for the idle cycle.

Green Ninja / 2D Puppet Animator

January 2020 - May 2020

Utilized Toon Boom Harmony to animate several shots with rigged puppets for an educational children's program, all while conforming to the show's style.

Education

San Jose State University / Animation/Illustration BFA

August 2016 - May 2021, San Jose, CA

Graduated from the five year Animation/Illustration program at SJSU with a Bachelor of Fine Arts and a focus in 3D Animation.

Piedmont Hills High School / High School Diploma

August 2012 - May 2016, San Jose, CA